

P4C Planner - P4C 计划者

Subject : P4C – Marine life habitats

Objectives:

- a) to think critically about a stimulus
- b) To make a choice
- c) To practice voting
- d) To participate positively in a discussion
- e) To offer reasoning
- f) To think creatively

Resources : images of 6 different marine life animals, a real fish in a tank, a clip of some fish swimming in the ocean, voting board, materials for a craft



1. Play a warm up game of ‘change places’ using animal cards
2. Present the first stimulus to the children, the fish in the tank
3. Have the children describe the environment of the fish and what life would be like for the fish
4. Ask them some questions to prompt deeper thought
5. Present the second stimulus, the fish swimming in the ocean
6. Have the children describe the environment of these fish and what life would be like for these fish
7. Ask them some questions to prompt deeper thought
8. Explain to the children that we are now going to think about the question – ‘if you were a fish, where would you prefer to live; the tank or the ocean?’
9. Give the children some thinking time
10. Return their voting cards to them and have them place their name in the box on the voting board that represents their choice
11. Teacher counts out the votes to see what was the majority, names are placed on the board so the teacher can see for discussion
12. Children will now separate into four groups. Two groups will go to the tables to do a marine life art project, two groups will sit with teachers for discussion
13. After a 6 to 7 minute discussion, the groups switch



Stimulus 激发和思考时间

Fish in a tank / clip of fish in the ocean



Question Development 问题时间

Provided by the teacher

Question for discussion: If you were a fish, would you rather live in a tank or the ocean?

Questions to deepen discussion: Do you think living in a tank would be safer than the ocean?

Would you have friends and family if you lived in a tank?

What do you think is more important; having friends and family or being safe?

Would life be more exciting in the ocean?

Would you be scared of anything in the ocean?



Voting Method 投票

Voting cards

Voting board





Discussion Time 讨论时间

Small group discussion, other groups involved in a marine life art project



Last Words 最后结论

Based on the discussion outcome



Evaluation 评价 (Children Evaluate Enquiry 由孩子来评价这个活动)

Student Evaluation:

Did we use 'because' when giving reasons?

YES: 8

NO: 6

REFLECTION:

A successful P4C session. The warm up game was quick and stimulating.

The stimulus was exciting and captured the children's attention.

The children were able identify key concepts such as loneliness, friendship, happiness, fear and safety.

During discussion time there was participation and focus by the majority of the children.

The children displayed deeper thinking in relation to the question and were able to make connections with the stimulus and their personal experiences.

Many of the children were able to change their mind based on the outcome of the discussion.

